**Negative impact of video games containing violence**

†2652. SHRI UDAY PRATAP SINGH: Will the Minister of HOME AFFAIRS be pleased to state:

(a) whether Government's attention has been drawn towards the sale-purchase of video games showing violence available in the Indian markets and the illegal production thereof;

(b) if so, whether Government's attention has been drawn towards the psychological impact being made on the children by such video games; and

(c) if so, the measures being made by Government to check the import production and sale of such video games?

THE MINISTER OF STATE IN THE MINISTRY OF HOME AFFAIRS (SHRI MANIK RAO GAVIT): (a) No specific instance of sale-purchase of video games showing violence and illegal production thereof has been brought to the notice of the Ministry of Home Affairs.

(b) and (c) Does not arise.

**Murder of a woman in Bangalore**

2653. SHRIMATI HEMA MALINI: Will the Minister of HOME AFFAIRS be pleased to state:

(a) whether Government are aware about the recent criminal assault and murder of a young woman at Bangalore;

(b) if so, what action Government are taking for the safety of women in industries;

(c) whether Government are also aware that the number of women in the industry is likely to grow;

(d)if so, whether Government are preparing any mandatory guidelines for the safety of women in industries;

(e) if so, the salient features of the guidelines and whether National Commission of women is playing any role in this respect; and

(f) if so, the details thereof?

†Original notice of the question was received in Hindi.